

214700 to 214799**SERVICE ENGINE****SALES MANUAL**
**MODEL 214700 SERIES ENGINES REPLACED WITH
STANDARD SERVICE ENGINES**

In most cases, the Original Type numbers shown may be replaced by a Service Type Number without making any changes. Necessary changes of engine parts such as crankshafts, reduction parts, blower housings, etc., are noted. Other differences, such as mufflers, elbows, deflectors, etc., are not listed but are very important for safety and engine performance. Be sure the exhaust system on the replacement engine duplicates the system originally selected by the equipment manufacturer. Parts that are suitable for additional use should be transferred. Before making any conversion, check the data shown in the column labeled "REMOVE, ADD and NOTE." See if the changes, which are shown, are actually necessary on the application in question. Often a standard service engine will be a WORKABLE replacement without converting to such things as a special fuel tank or starter position.

If the crankshaft number does not appear in the "Original Engine" column, consult the Illustrated Parts List for the correct service replacement crankshaft number.

Engine Replacement Notes:

NOTE 81: Transfer Governor Spring to replacement engine.

NOTE 88: Transfer Muffler and/or Spark Arrester Assembly from the original engine if suitable for additional service or add new parts as required

NOTE 110: Transfer the Rewind Starter Assembly to the replacement engine.

Short Block Notes:

The SHORT BLOCK part number shown, is the assembly which can be used to rebuild the Original Type Number. If a letter appears after the short block number, it indicates the short block must be modified. The change denoted by each letter is as follows:

214700 to 214799

Original Engine			Make From		Remove		Add		Note	Change to Type	Trim	RPM	Short Block	
Type	Model	Crank	Model	Type #	Qty	Part #	Qty	Part #					Part #	Notes
0113	214707	698382	216907	0019					88 110		All	3400	697740	
0114	214707	698382	216907	0028					81 88		All	3000	697740	